

PROGRAM TIMELINE

ONLINE GRADUATE DIPLOMA IN FILM & GAME SCORING

Module 2: Scoring the Screen: Using the Vocabulary
8 Lessons

Module 1: Scoring the Screen:
Learning the Vocabulary
10 Lessons

Module 3: Scoring the Screen: Advanced
Tools for Musical Storytelling
10 Lessons

Module 9: Scoring for Games
10 Lessons

Module 6: The Art of the Mockup
10 Lessons

Module 7: Recording & Mixing for Orchestra & Film
10 Lessons

Module 5: Orchestration for Film
15 Lessons

Module 8: Sound Design & Electronic Music Composition
10 Lessons

Module 4: Scoring the Screen: Developing A Unique Personal Style
One-on-One & Group Sessions with FSAE Faculty, Focused on Your Music

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10 17 24 1 8 15 22 29 5 12 19 26 2 9 16 23 2 9 16 23 30 6 13 20 27 4 11 18 25 1 8 15 22 29 6

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WEEK 6

Rec. Session #1
Solo Piano (MIDI)
Scoring An Emotion

WEEK 10

Rec. Session #2
Solo Piano (Audio)
Modern Minimalism

WEEK 15

Rec. Session #3
Strings Overlay I (3-piece)
Depicting Character

WEEK 19

Rec. Session #4
Winds Overlay I (6-piece)
Depicting Setting

WEEK 23

Rec. Session #6
Brass Overlay I (8-piece)
Creating Suspense

WEEK 21

Rec. Session #5
Strings Overlay II (17-piece)
Scoring Under Dialogue

WEEK 31

Rec. Session #7
Winds Overlay II (10-piece)
Depicting Period

WEEK 33

Rec. Session #8
Brass Overlay II (13-piece)
Heroism and High Drama

WEEK 35

Rec. Session #9
52-piece Symphony Orchestra

FILM SCORING
ACADEMY OF EUROPE
ONLINE