

PROGRAM TIMELINE

ONLINE GRADUATE DIPLOMA IN FILM & GAME SCORING

Module 2: Scoring the Screen: Using the Vocabulary
8 Lessons

Module 1: Scoring the Screen:
Learning the Vocabulary
10 Lessons

Module 3: Scoring the Screen: Advanced
Tools for Musical Storytelling
10 Lessons

Module 9: Scoring for Games
10 Lessons

Module 6: The Art of the Mockup
10 Lessons

Module 7: Recording & Mixing for Orchestra & Film
10 Lessons

Module 5: Orchestration for Film
15 Lessons

Module 8: Sound Design & Electronic Music Composition
10 Lessons

Module 4: Scoring the Screen: Developing A Unique Personal Style
One-on-One & Group Sessions with FSAE Faculty, Focused on Your Music

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35

MAR APR MAY JUNE JULY AUG SEPT OCT NOV

WEEK 6
Rec. Session #1
Solo Piano (MIDI)
Scoring An Emotion

WEEK 10
Rec. Session #2
Solo Piano (Audio)
Modern Minimalism

WEEK 15
Rec. Session #3
Strings Overlay I (3-piece)
Depicting Character

WEEK 19
Rec. Session #4
Winds Overlay I (6-piece)
Depicting Setting

WEEK 21
Rec. Session #5
Strings Overlay II (17-piece)
Scoring Under Dialogue

WEEK 23
Rec. Session #6
Brass Overlay I (8-piece)
Creating Suspense

WEEK 31
Rec. Session #7
Winds Overlay II (10-piece)
Depicting Period

WEEK 33
Rec. Session #8
Brass Overlay II (13-piece)
Heroism and High Drama

WEEK 35
Rec. Session #9
52-piece Symphony Orchestra

FILM SCORING
ACADEMY OF EUROPE
ONLINE